**Use case, UML class diagram**

For the problem domain selected in the second assignment create:  
1. A use case in text format. Use case should specify its actor, its purpose (from the actor's point of view) and its body. The use case body consists of a series of steps (actions) performed by the actor towards the system in order to achieve some result (use case's purpose).

2. A UML class diagram that describes the system's design that fulfils the use case. The attached file (UML.pdf) provides the necessary information about the notation of UML class diagram.

The solution for this assignment should be provided in two parts:

1. A text description of the use case (provided in the response field for this assignment)  
2. UML class diagram (provided in the attachments)